

**Department of Art and Design
Fiscal Year 2007-2008 Assessment Plan**

<p><u>Mission Statement:</u> The mission of the Department of Art and Design is to provide aspiring artists, designers, and art historians with professional training and to provide a critical fine arts component of a university liberal arts education. In fulfilling this mission we will:</p> <ol style="list-style-type: none"> 1. Foster appreciation and critical awareness of the visual arts. 2. Prepare students for further study and careers in art history, graphic design, art education, ceramics/sculpture, illustration, painting/ drawing/printmaking, photography/digital design, and related fields. 3. Educate students, faculty, administration, and community that the visual arts are intrinsically valuable to all engaged learners, that they inherently embody diverse individual, cultural, and philosophical expressions, that they have the power to change the way in which we perceive things, and that they are the most direct way to vicariously transfer meaning and experience. 				
Institutional Purpose	Intended Outcomes	Means of Assessment	Summary of Data Collected	Use of Results
	The intended outcomes of the implementation of these goals are to:	The Art Department will assess the achievement of these outcomes by the:	The success or failure to achieve these goals is indicated by the following data:	Decisions and implementations are:
<p><u>Goal Statement:</u></p> <ol style="list-style-type: none"> 1. Infuse student artists with philosophies and skills that enable them to pursue professional work, teaching opportunities, and further education. 	<ol style="list-style-type: none"> 1a. Design and provide vibrant degree programs. 1b. Facilitate student involvement in clubs, internships, competitions and exhibitions. 1c. Prepare students to present their work and intellectual achievements. 1d. Prepare students for related employment and advanced schooling. 	<ol style="list-style-type: none"> 1a. Programatic changes, improvements and implementations. Number of art majors and graduates. 1b. Statistics and examples from involvement in clubs, internships, competitions and exhibitions. 1c. Student exhibitions and presentations. Examination of student portfolios. 1d. Examples of employment and advanced schooling. 		
<p><u>Goal Statement:</u></p> <ol style="list-style-type: none"> 2. Enrich SUU and environs with opportunities to experience creative achievement in the visual arts and inculcate in students an enthusiasm for creative expression. 	<ol style="list-style-type: none"> 2a. Expose students, faculty and community to the visual arts. 2b. Provide General Education in art and design. 2c. Establish meaningful connections with disciplines other than the visual arts. 	<ol style="list-style-type: none"> 2a. Number and quality of exhibits. 2b. Numbers in and quality of experience in General Education courses. 2c. Number and quality of interdisciplinary connections. 		
<p><u>Goal Statement:</u></p> <ol style="list-style-type: none"> 3. Provide models for success and examples of the diverse opportunities that are available in visual arts disciplines. 	<ol style="list-style-type: none"> 3a. Administer a program of visiting artists, designers, and other relevant presenters. 3b. Encourage professional work by faculty members and provide opportunity for students and others to experience it. 	<ol style="list-style-type: none"> 3a. Number and quality of visiting artist speakers and other workshops and presentations. 3b. Examples of professional achievement and creative work by faculty. Opportunities to experience faculty work. 		