

<b>Bachelor of Fine Arts In Studio Arts Painting/Drawing/Printmaking Emphasis</b>				
Course Number and Title	Credits	Course	Semester	Grade
<b>General Education Core (see catalog)</b>				
Core Course Requirements (English 2010 must be Writing about Art)	17-18	3 ENGL 1010		
		3 ENGL 2010: Writing about Art		
		MATH		
		1 LM 1010		
		1 UNIV 1000		
		3 CSIS 1000		
Knowledge Areas Requirements (must include at least two of the following: Art 1010, ARTH 2300 and PVA 1040)	19	3 ART 1010 (Fine Arts Gen Ed)		
		3 PVA 1040 (Interdisciplinary Gen Ed)		
		3 ARTH 2300 (Humanities Gen Ed)		
<b>Art Foundation (28 credits)</b>				
ART 1050 Photography	3			
ART 1110 Drawing I	3			
ART 1120 2-Dimensional Design	3			
ART 1130 3-D Design	3			
ART 2110 Drawing II	3			
ART 2210 Digital Imaging	3			
ARTH 2710 Art History Survey I	3			
ARTH 2720 Art History Survey II	3			
Art 3000 Art Major Seminar *must be taken eight semesters (.5 credits each time)	4			
<b>Painting/Drawing/Printmaking Emphasis (48 credits)</b>				
ART 2410 Painting I	3			
ART 3080 Gallery & Museum Practices	3			
ART 3110 Life Drawing and Anatomy	3			
ART 3310 Intaglio/Lithography	3			
ART 3320 Silkscreen/Relief	3			
Repeat ART 3310 or 3320	3			
Art 3420 Watercolor	3			
ART 3450 Portrait and Figure Painting	3			
ART 3510, 3520, 2530, 4510 OR 4520 Illustration	3			
ART 4110 Drawing III	3			
ART 4410 Painting II (must be repeated)	6			
ARTH 4740 Nineteenth Century Art	3			
ARTH 4750 Twentieth Century Art	3			
ART 4790 Senior Portfolio	3			
ART 4990 Senior Seminar OR repeat Art	3			
<b>Electives</b>				
Electives to total 120 (within or outside Art & Design)	8			
<b>Total Credits, B.F.A. degree</b>	<b>120</b>			

## Bachelor of Fine Arts in Studio Arts Painting/Drawing/Printmaking Emphasis

The Bachelor of Fine Arts (BFA) in Studio Arts with a Painting/Drawing/Printmaking Emphasis is a professional degree that focuses on intensive work in two-dimensional design principles and media supported by a program of general studies. This degree enables students to develop a consistent, personal direction and style that is informed by knowledge of media, design principles, and historical and contemporary major works of art.

Students must exhibit creative ability and potential in the visual arts, problem-solving ability, self-motivation, and ability to demonstrate their competency by developing a body of work for evaluation and a final project for exhibition.

The Department of Art and Design at Southern Utah University has a faculty of committed artist/educators who guide and involve their students in many small group and individual endeavors that promote aesthetic and critical thought and skills. The Art Major Seminar is a unique enlightening, energizing, and unifying program where students can encounter and discuss an incredible variety of art and design, and meet faculty, visiting artists and students with similar interests and challenging differences.

Graduates will have developed competencies in synthesizing the use of drawing, design, and color. They will understand the technical procedures of intaglio, relief, lithography, silkscreen, and various photo-mechanical printmaking processes. Students will prepare a portfolio of their work that will enable them to promote a career and/or apply for further graduate studies.